



HELSINGIN YLIOPISTO
HELSINGFORS UNIVERSITET
UNIVERSITY OF HELSINKI

581365 Tietokoneen rakenne Computer Organization II

Spring 2010

Tiina Niklander

Matemaattis-luonnontieteellinen tiedekunta



Computer Organization II

- Advanced (master) level course!
- Prerequisite: Computer Organization I (TiTo)
 - Main hardware
 - Symbolic assembly language, machine instructions
 - Instruction cycle (on CPU)
- Related to Operating Systems
 - Interrupts
 - Virtual memory
 - I/O Techniques

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19.1.2010 2



Material

- Course book (Make sure you have one!)
 - Stallings W.: Computer Organization & Architecture, Designing for Performance (8th ed), Prentice-Hall, 2009.
 - (7&6th ed.) possible, but MISSING a lot of material
- Course page (for this Spring course)
<http://www.cs.helsinki.fi/u/niklande/opetus/tikra/2010/index.en.html>
 - Slides, exercises, announcements, links, etc.
- Course main page
<http://www.cs.helsinki.fi/kurssit/syventavat/581365/>
 - Old courses, slides in Finnish and English, etc.
- Newsgroup: hy.tktl.opiskelu.tikra



Schedule Spring 2010

- Lectures: 18.1. – 26.2.2009
 - In Finnish: Tue and Thu 14-16, D122
 - English summary: Fri 12-14 CK111 (Mon 18.1. 14-16 C220)
- Exercises:
 - In English: Päivi Kuuppelomäki Wed 14-16 CK111
 - In Finnish: Tiina Niklander Wed 16-18 C222
- Course Exam
 - Wed 3.3. 16.00-19 A111

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- Separate exams are also available

Comp Org I (TITO): lowest presentation level

CPU

PC → MAR → [Address Bus]

[Control Bus] → Control Unit

[Data Bus] ↔ MBR → IR

Memory

`A := B + C;`
 High-level lang.
 ↓
`MOV AX, B`
`ADD AX, C`
`MOV A, AX`
 Assembler

Functionality! What happens in the system?

Sta06: Fig 12.6

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Comp Org II (TIKRA): lowest presentation level

address decoder

control memory

control register → control → address

control register → +1 → control address register

branch logic ← flags

branch logic → address selection → multiplexer

instruction register → multiplexer

`MOV AX, B`
`ADD AX, C`
`MOV A, AX`
 Assembler
 ↓

 Logical circuits

Implementation! How is the hardware composed?

Sta06: Fig 17.7

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Learning goals

- **Digital logic:** truth table, flip-flop, ...
- **Bus:** multiplexing, signaling
- **Memory hierarchy:** cache, TLB
- **Arithmetics:** Booth algorithm, representations
- **Instruction set:** operands, operations, memory reference
- **Processor structure and functions:** pipelining, RISC, CISC
- **Control:** micro-operations, micro-programmed control, clock pulse
- **Parallel Processing:** cache coherence, multicore

More detailed learning goals (at the moment only in Finnish) are available from course main page



Course content and schedule

- | | |
|--|---|
| <ul style="list-style-type: none"> ■ Week 1 <ul style="list-style-type: none"> ■ Overview (Ch 1 – 8) ■ Bus (Ch 3) ■ Self-study: Digital logic ■ Week 2 <ul style="list-style-type: none"> ■ Memory, cache (Ch 4, 5) ■ Virtual memory (Ch 8.3-8.6) ■ Week 3 <ul style="list-style-type: none"> ■ Computer arithmetics (Ch 9) ■ Instruction set (Ch 10, 11) | <ul style="list-style-type: none"> ■ Week 4 <ul style="list-style-type: none"> ■ CPU struc.& func. (Ch 12) ■ RISC-architecture (Ch 13) ■ Week 5 <ul style="list-style-type: none"> ■ Instruction-level parallelism, superscalar processor (Ch 14) ■ Control Unit (Ch 15-16) ■ Week 6 <ul style="list-style-type: none"> ■ Parallel Processing & Multicore (Ch 17-18) ■ Recapitulation |
|--|---|



Motto


"It is not good exercise,
If you do not sweat"

"Kunto ei nouse
ellei tule hiki."




Work during the course

- Combine the details together to form a larger picture (in your mind!)
 - Try to continuously understand and analyse the connections
 - Stay awake!
- **Make notes**
 - Write down own ideas and questions immediately
- **Ask questions**
 - Question are never too simple. (If you missed the point, then somebody else missed it also)
 - Ask from teachers but *also from co-students*.
- **Teamwork is allowed** even with individual assignments
 - However, own paper must be written by you, even if you co-operated in learning the content




Be active!

- Do all exercises in advance!
 - On your own / in small teams.
 - Think about the problem during several days
 - at least before giving up
 - **Learning by doing!**
- Ask about the problematic parts
 - During lectures
 - While solving the questions
 - When solutions are presented
 - Afterwards from instructors
 - Beginning of next meeting



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Note!

- These slides are just the “table of content”
 - ~ notes of the lecturer
- **Read the book!**
 - ~ just following the lectures or summary is not enough
- Spend enough time in learning the content
 - Simple time estimation (for planning)
 - VERY OLD: ~ 6,5 weeks*(2*(4+2)) = 78 hours
 - OLD: 4 op = 2 ov: 2 * 40 = 80 hours
 - CURRENT: 1 year / 60 op = 1600 t / 60 op
= 26.67 t / 1 op = 107 hours / 4 op

Enjoy the course!

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Credits

- Teemu Kerola 1999-2003
 - Original slides (in English), blue layout
 - Based on 5th edition
 - Updated to 6th edition 2002
- Auvo Häkkinen 2004-2005
 - Most slides translated to Finnish, orange layout
 - Figures integrated to slides
 - Updated to 7th edition 2005
- Teemu Kerola 2006
- Liisa Marttinen 2007
- Tiina Niklander
 - 2009: Translation to English from the Finnish slide set
 - 2010: Updated to 8th edition