

Ohjelmistoarkkitehtuurit S2015

Variability

Management

Juha Tiihonen



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Outline

- Variability & Variability management defined
- Variability modeling, variability realization
- Tools
- Variability analysis
- Current (own) research
- Want to know more? Pointers & references



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Commonality and Variability









Commonality













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(AL-Msie'Deen, 2014)

Variability



- 'Software variability is the ability of a software system or artefact to be efficiently extended, changed, customized or configured for use in a particular context' (Svahnberg et al., 2005, p. 706)
- Product line variability: how the applications of a product line can differ
 - product line variability & commonalities define the scope of a product line
- Part of product line variability is expressed via software variability
- Variability \rightarrow flexibility for product differentiation and diversification



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Variability Management (VM) (1)

- You need management, when there is enough variability
- "Variability Management (VM) encompasses the activities of
 - explicitly representing variability in software artefacts throughout the lifecycle,
 - managing dependencies among different variabilities, and
 - supporting the instantiations of those variabilities" (Schmid and John, 2004).
- ⇒ At core of SPLs is the identification and management of commonalities and variations in the systems' artefacts
- Research and practice: variability management is a central concern in SPLs



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Variability management (2)

- Involves complex and challenging tasks, needs to be supported by
 - appropriate approaches,
 - techniques, and
 - tools (Bosch et al., 2001; Schmid and John, 2004)
- Ability to represent variability
 - With large number of variants, representation of them becomes important
 - Adequate concepts for practitioners
 - Proper simplicity, clarity and rigour of concepts
- Management processes
- Tools
- "Systematically identifying and appropriately managing variabilities among different systems of a family are the key characteristics that distinguish SPLE from other reuse-based software development approaches" (Chen et al., 2009).



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Feature (piirre)

- "a distinguishable characteristic of a concept (system, component, etc.) that is relevant to some stakeholder of the concept" (Czarnecki et al., 2000)
- "a logical unit of behavior specified by a set of functional and non-functional requirements" (Bosch, 2000)
- Many other similar definions exist (10+) (Berger et al., 2015)
- The usage of term feature and good/bad features, etc. have been characterized in "What is a feature?: a qualitative study of features in industrial software product lines" (Berger et al., 2015)

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• SPLC 2015 best paper award

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Feature variability Product1 • f1 • f2 • f3 • f4 Product feature list f2 ⊡-**£** ⊡-**€** [2[0-2] f3 f f2 f4 - 🕝 (3 [1-1] -**F** B f5 + Feature . ⊡-176 (45 (0-1) f 15 f 14 model constraints present(f3.f45:f5) => present(f2) Product – feature -Feature matrix configuration model HELSINGIN YLIOPISTO HELSINGFORS UNIVERSITET UNIVERSITY OF HELSINKI www.cs.helsinki.fi/juha.tiihonen

Feature Models (FM)



'Extended feature models': add attributes



Fig. 2. A sample extended feature model.

- Usually: an attribute has at least name, domain, value
- Constaints on attributes / their values



(Benavides et al., 2010)

Cardinality based feature model: cardinality instead of *mandatory*, *optional*,



Orthogonal Variability Modeling (OVM) terminology: Variation point, variability

- A variation point: documents a variable item defining "what can vary"
 - without saying how it can vary (colour of a car)
 - "A variation point is a representation of a variability subject within domain artefacts enriched by contextual information. "(Pohl et al., 2005)
 - "place in a design or implementation that identifies a location at which variation occurs"
 - facilitate the systematic documentation and traceability of variability, development for reuse and with reuse, assessment, and evolution
- A *variant:* documents a concrete variation of a variation point defining "how something can vary".
 - blue in colour of a car
 - "A variant is a representation of a variability object within domain artefacts." (Pohl et al., 2005)
 - "A variant identifies a single option of a variation point and can be associated with other artefacts to indicate that those artefacts correspond to a particular option." (Pohl et al., 2005)
- Variability constraints restrict the variability
 - permissible combinations of variants, e.g. selection of one variant requires or excludes the selection of another variant



Other ways to model software variability

- Orthogonal variability modeling: variation points, variants, constraints, no modeling of commonality
 - OVM (Pohl et al., 2005), Covamof (Sinnema et al., 2004), CVL (OMG, 2015)
- Decision modeling: Questions with constraints and a workflow ("wizard")
 - an overview in (Schmid et al., 2011)
- Clafer (Bąk et al., 2014): Odd but possibly effective mixing of classes and features
- Koala component model: like IC-circuit diagram (van Ommering et al., 2000)
- Kumbang ontology (Asikainen et al., 2007) & Koalish (Asikainen et al., 2004) extension of Koala: Feature model + component model + types
- Also possible: borrow methods from knowledge-based configuration



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Variability realization

- Variability is realized using the capabilities of programming languages, compilers, and linkers
- Approaches
 - use of inheritance
 - e.g., implement alternative sub-classes for an abstract super-class
 - conditional compilation
 - e.g., using preprocessor directives such as #ifdef
 - binary replacement
 - e.g., providing the linker with alternative implementations of libraries
 - aspect-oriented programming
 - e.g., the 'weaving' of alternative code
- Conditional compilation has received significant attention, e.g.
 - type-safe feature modularity
 - treatment of feature dependencies.
- Svahnberg, M., van Gurp, J. and Bosch, J. (2005), "A taxononomy of variability realization techniques", Software---Practice and Experience, Vol. 35 No. 8, pp. 705–754.



New approaches

- New types of programming languages consider features and variability as first-class concepts
 - explicitly handle feature modularity and feature dependencies/interactions at the language
 - Feature-oriented programming (FOP)
 - supports the flexible and modular composition of systems from individual features
 - "a feature module encapsulates changes that are made to a program in order to add a new capability or functionality"
 - Delta-oriented programming
 - a compositional programming language
 - a product line is realized by a core module and a set of delta modules
 - The core module implements a valid application developed with single system development techniques
 - Delta modules specify changes to be applied to the core module to implement additional applications
 - Changes to the core model include the adding of additional code (as in FOP), but also removing and even the modification of code
 - Maintainability?
- Variability often cross-cuts the decomposition structure "Cross-cutting variability"
 - Introduce additional composition operations on top of sequential composition
 - treat features as aspects



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(Metzger and Pohl 2014)

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Kumbang tools ≈ Features + Koala Structure



Clafer

- Clafer unifies class, association, and property (attribute, reference, role) into a single construct called *clafer* (CLAss FEature Relationship)
- A clafer declaration includes multiplicities and may optionally contain a superclafer or a reference to a clafer or both.





Fig. 7 Feature model of component options in Clafer



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(Bąk et al., 2014)

Clafer meaning

```
abstract Person
Name -> string
xor Gender
Male
Female
Married ?
Address
Street -> string
UnitNo -> integer ?
JohnDoe : Person
[ Name = "John" ]
[ Male ]
[ Married ]
[ Street = "12 Main St." ]
[ UnitNo = 3 ]
```

An abstract clafer called Person. A concrete child reference clafer of Person with type string.

UnitNo is a child of Street, which it turn is a child of Address.

A concrete clafer called JohnDoe, which is followed by a list of constraints restricting the set of persons to persons with the given Name, Street, etc.

Some constraints do not set values but simply assert clafers, such as, Male and Married, that is, JohnDoe can be characterized as a Married Male.

(Antkiewicz, 2015)

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Clafer tools

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Figure 1: Architecture and Capabilities of Clafer and Tools (Antkiewicz et al., 2013)

BigLever Software: Gears

Gears exercises the variation points according to the **feature profile** of the product you want to build.



Gears & configurable SPLs (1)



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Gears & configurable SPLs (2)



Pure::variants Graphical feature modeling

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(Automated) Analysis of Feature models: big picture





Examples of FM analyses

- Benavides et al. (2010) see product derivation / configuration as one form of analysis (requirements are additional inputs)
- Examples
 - Valid product:
 - Input: feature model + a product (i.e. set of features)
 - Output: a value that indicates if the products is valid according to the feature model
 - Dead features i.e. features that cannot appear in any of the products of the software product A A A line



(Benavides et al., 2010)

Fig. 6. Common cases of dead features. Grey features are dead. www.cs.helsinki.fi/juha.tiihonen 8.10.2015

Analyses of feature models

Table 3

(Benavides et al., 2010)

Summary of operations and support. Batory [5], Czarnecki et al. [30], Gheyi et al. [37], Mannion et al. [51,52], Mendonca et al. [57], Mendonca et al. [56], Sun et al. [74], Thüm et al. [75], van der Storm [86,87], Zhang et al. [102,101], Zhang et al. [103], Yan et al. [100], Benavides et al. [10-12], Benavides et al. [15], Djebii etal. [34], Trinidad et al. [78,76], White et al. [99], White et al. [97], Abo Zaid et al. [17], Fan et al. [35], Wang et al. [15], Djebii etal. [34], Trinidad et al. [78,76], White et al. [99], White et al. [97], Abo Zaid et al. [17], Fan et al. [35], Wang et al. [92,93], Benavides et al. [14], Benavides et al. [16], Segura [70], Bachmeyer et al. [42,00,00], Fernandez et al. [36], Hemakumar [41], Gheyi et al. [38], Kang et al. [43], Mendonca et al. [55], OSman et al. [59,00], Salinesi et al. [60], Van den Broek et al. [84], Van Deursen et al. [88], Von der Massen et al. [90], Von der Massen et al. [91], White et al. [93,96], Batory et al. [7], Schobbens et al. [42,08,069], Trinidad et al. [80], Von der Massen et al. [89].



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Evidence-based software engineering (EBSE)

- "EBSE aims to improve decision making related to software development and maintenance by integrating current best evidence from research with practical experience and human values."
 - Idea borrowed from evidence-based medicine
- Relevant problem or information need \rightarrow an **answerable question** 1.
- Search the literature for the best available evidence 2.
- Critically appraise the evidence for its validity, impact, and 3. applicability
- Integrate the appraised evidence & practical experience and the 4. current (customer's) context to make decisions
- 5. Evaluate performance and seek ways to improve it



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Systematic reviews (SRs)

- Summarize studies and synthesize evidence about a specific topic following a predefined, systematic and reliable research method
- Systematic literature reviews (SLR)
- Systematic mapping studies (Map)
- Tertiary studies summarize SRs
- SPLs and variability increasingly summarized in SRs



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(Dybå et al., 2005)

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"Systematic reviews - what authors do" by Centre for Health Communication and Participation La Trobe University, Australasian Cochtrae - http://navigatingeffectivetreatments.org.au/exploring_systematic_reviews_what_authors_do.html. Licensed under CC BY-SA 3.0 via Commons –

https://commons.wikimedia.org/wiki/File:Systematic_reviews_-_what_authors_do.png#/media/File:Systematic_reviews_-_what_authors_do.png www.cs.helsinki.fi/juha.tiihonen 8.10.2015

Evidence based SPL and Variability management? Raatikainen M., Tiihonen J., Männistö T. Systematic Reviews on Software Product Lines and

- A tertiary study: 59 systematic reviews on SPLs and variability
 - SRs included ~2500 primary studies (duplicates included)
- Domain engineering addressed more often than application engineering
- scarcely explicit separation
- Few practitioner guidelines
 - except listings and taxonomies of existing research
- Focus mostly on researchers' interests
 - Identify gaps in the research •
 - Justify future research
- Lack of empirical primary studies
 - missing basis for building an evidence based foundation for SPLs & Variability management



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	Variability: A Tertiary Study. Work in Progress		
Topic category	#	Studies	
Requirements engineering	7	S1 S3 S25 S26 S32 S40 S50	
Design	8	S6 S19 S27 S47 S56 S59	
Testing	10	S7 S8 S15 S24 S29 S30 S31 S35 S43 S46	
Variability management	13	S4 S10 S11 S12 S13 S18 S20 S22 S23 S34 S46	
		S49 S50	
Quality attributes	7	S36 S38 S39 S41 S45 S55	
Process model	2	S14 S53	
Maintenance	4	S3 S27 S28 S51	
Management	6	S2 S16 S25 S33 S48 S57	
Specific SPLs	11	S5 S9 S17 S21 S36 S37 S42 S44 S52 S54 S58	
Empirics	6	S11 S13 S22 S24 S25 S26	



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Systematic reviews

	Topic category	#	Studies
Domain / application	Requirements engineering	7	S1 S3 S25 S26 S32 S40 S50
	Design	8	S6 S19 S27 S47 S56 S59
	Testing	10	S7 S8 S15 S24 S29 S30 S31 S35 S43 S46
	Variability management	13	S4 S10 S11 S12 S13 S18 S20 S22 S23 S34 S46
			S49 S50
	Quality attributes	7	S36 S38 S39 S41 S45 S55
	Process model	2	S14 S53
	Maintenance	4	S3 S27 S28 S51
	Management	6	S2 S16 S25 S33 S48 S57
	Specific SPLs	11	S5 S9 S17 S21 S36 S37 S42 S44 S52 S54 S58
	Empirics	6	S11 S13 S22 S24 S25 S26

Realisation: none

~2500 articles included in SR:s (inclusive duplicates)





Note: any life-cycle or process model (e.g., V-model, spiral model, agile models) can be used HELSINGIN YLIOPISTO HELSINGFORS UNIVERSITET UNIVERSITY OF HELSINKI Department of Computer Science Juha Tiihonen

Potential to learn from knowledge-based configuration?

- Product configuration has long history
- Variability management in product configuration shares with software product lines, including similarities in conceptual foundation
 - Potential for knowledge sharing
- SPL modeling has been researched a lot.
- There is potential to transfer principles from product configuration to SPL community

Tiihonen J., Raatikainen M., Myllärniemi V, Männistö T. Applying Principles from Knowledge-based Configuration to Configurable Software Product Lines Work in progress



Some principles and potential effects to aim for

- Separation between types and instances
 - Conceptual separation of domain and application models
 - Types modularize models
 - Reuse via instantiation of types
- Conceptual clarity
 - · Distinct relationships such as has-part and is-a
 - Cardinality as a basis for compositional relationships
 - Balance between representational gap and simplicity
- Concepts before representation
 - Domain phenomena as concepts with semantics
 - Multiple representations of concepts such as textual and graphical
 - Equivalence and synchronization of different representations.
 - Representations need a conceptual basis.
 - Support different viewpoints with corresponding concepts.



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Three instantiation levels of FM according to the KBC approach





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Adapted from (Soininen et al., 1998)

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Ambiguous FM concepts: alternative was originally meant to imply specialization: is-a instead of consists-of! (Kang et al., 1990)



Summary

- SPLs can be effective -- significant potential gains
- Business based on SPLs is not easy but it is doable
 - E.g. important management (human) aspects not discussed today
- There are numerous methods and some (quite mature) tools
 - Many research proposals have not ben validated
- Active research
 - But limited evidence-based advice for practitioners
- Many challenges and research opportunities exist
 - Linda Northrop: Major challenges include Accelerating SPL development, Software assurance, Scaling



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S1 V. Alves, N. Niu, C. Alves, and G. Valença, "Requirements engineering for software product lines: A systematic literature review," *Information and Software Technology*, vol. 52, no. 8, pp. 806–820, 2010. S2 W. K. G. Assunção and S. R. Vergilio, "Feature location for software

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S3 N. Bakar, Z. Kasirun, and N. Salleh, "Feature extraction approaches from natural language requirements for reuse in software product lines: A systematic literature review," Journal of Systems and Software, vol. 106, pp. 132–149, 2015.

S4 C. Bezerra, R. Andrade, and J. Monteiro, "Measures for quality evaluation of feature models," in *International Conference on Software Reuse (ICSR)*, 2014, pp. 282–297.
S5 V. A. Burégio, S. R. de Lemos Meira, and E. S. de Almeida, "Char-

acterizing dynamic software product lines-a preliminary mapping study." in International Software Product Line Conference (SPLC) - Volume 2, 2010, pp. 53-60.

S6 D. Cabrero, J. Garzas, and M. Piattini, "Understanding product lines through design patterns," in *International Conference on Software and* Database Technologies (ICSOFT), 2007.

S7 I. do Carmo Machado, J. D. McGregor, and E. Santana de Almeida, "Strategies for testing products in software product lines," *SIGSOFT Software Engineering Notes*, vol. 37, no. 6, pp. 1–8, Nov. 2012. **S8** I. do Carmo Machado, J. D. McGregor, Y. C. Cavalcanti, and E. S.

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S21 G. Holl, P. Grünbacher, and R. Rabiser, "A systematic review and an expert survey on capabilities supporting multi product lines," *Information and Software Technology*, vol. 54, no. 8, pp. 828–852, 2012.

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